



Schedule of Events

All activities/times subject to removal/change as needed.

MORNING SCHEDULE

- 8:00 Site Opens to Staff: One way/one lane drive. Please do not block.
- 9:00 Site Opens to Pre-registered SCA Members & Merchants: One way/one lane drive. Please do not block.
- 9:30 MoL Table and Authorizations Open for Competitor Entry
A&S Table Open in the Hall for Competitor Entries

**10:00 Site Opens to the Public. This is a walking site.
Site closed to vehicles, drop-off at gate.
Vehicles permitted to return after 6pm.**

- Merchant areas open
- F Flatbread Making
- G Stained Glass
- 10:30 **Travel Troupe, aka Children's Activities opens**
(Parents are required to remain with their children)
Rapier Tournament begins
- 3 Norse Cosmology Discussion
- 2 Roman Lamps
- S Scribal Arts & Pigment Discussion
Finger Loop Braiding in the Hall
- 11:00 **DEADLINE: All entries for the Subtlety Competition must be placed in
the Hall by this time (Theme: Winged Creatures)**
Armored Combat: Round Robin Tournament begins
- W Leatherworking
- B Blacksmithing
- 11:30 Dancing at the Gazebo
- L Heraldry Class
- S Scribal Arts Demo
- F Cheese Making

AFTERNOON SCHEDULE

- Noon **Travel Troupe closed for lunch from 12-1**
Day board opens
- 12:30 **DEADLINE: All fighters for the German Barrier competition must be listed with the MoL**
DEADLINE: A&S entries must be displayed in the Hall by this time
- 1:00 **JUDGING: Cooks' Subtlety Competition (Entries will be tasted by Judges, then consumed by attendees.)**
Travel Troupe re-opens
Finger Loop Braiding in the Hall
- B Blacksmithing
- S Scribal Arts Demo
- G Stained Glass
- 1:30 Rapier Fighting: Woods Melee
- F Cheese Making
- 2:00 Armored Combat: German Barrier Tourney begins
- W Leatherworking
- 2:30 **JUDGING: A&S Entries**
Dancing at the Gazebo
- 3:00 L Heraldry Class
- S Scribal Arts & Pigment Discussion
Tea with the Princess in the Hall
- 3:30 **Travel Troupe closes for the day**
- 4:00 Merchant areas close - vehicles permitted to load after 6pm**
Music & Storytelling at the Tourney Field

ALL DAY EVENTS

TOURNEY FIELD

Armored Combat
Rapier (fencing)
German Barrier

HALL

Fiber Arts Solar
Costuming
Blacksmithing on patio

GAZEBO

Scotswoman's Bartering Circle,
aka, Smith's Blanket

MERCHANTS

Visit the merchants and learn
more about their trades

STORYTELLING

Random times & places

EVENING SCHEDULE

- 4:30 Court at the Gazebo
- 5:30 Entertainment, as time permits
- 6:00 Feast in the Hall - feast token required
- 8:30 Site Closes to the Public**